

Adobe XD Bootcamp

Learn Adobe XD, from beginner to advanced UI/UX design. Topics include new files, grid design, photo importing, vector graphics, repeat grids, prototypes, asset exporting, XD file sharing, stacks and padding, interactions and animations, 3D transforms, and shared XD libraries.

For more information, visit

<https://cl2.nobledesktop.com/classes/adobe-xd>



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Course Outline

Section 1

Creating New Files & Designing on a Grid

- Creating a new file
- Setting up artboards
- Importing text
- Creating colored backgrounds for text

Importing & Cropping Photos

- Importing a photo as an image fill (crop a photo)
- Rounding corners

Vector Graphics, Colors, Shadows, & More

- Importing & modifying vector graphics
- Aligning & distributing layers
- Layer opacity vs. fill opacity
- Reusing colors (color swatches)
- Adding a drop shadow

Character Styles

Creating & Editing Character Styles

Section 2

Repeat Grids

- Creating a Repeat Grid
- Customizing the content

- Adjusting the design

Components (Reusable Elements)

- Creating & editing components
- Overriding content in one instance vs. globally updating all components
- Detaching from a component
- Components versus Repeat Grids

Turning a Design into a Clickable Prototype

- Linking between artboards
- Previewing the prototype
- Creating an overlay
- Background blur
- Fixing the position of elements so they don't scroll
- Making a recording of a prototype

Exporting Assets for Web: SVG, JPEG, & PNG

- Exporting individual assets
- Exporting artboards

Sharing XD Files (For Review, Developers, etc.)

- Sharing an XD file
- Commenting on shared files
- Pinning a comment
- Updating an existing shared file
- Sharing for Development

Section 3

Stacks, Padding, & Responsive Resize

- Creating a Stack & Adjusting the Spacing
- Rearranging & Adding Items to a Stack
- Responsive Resize, Stacks, & Padding
- Keystrokes for Working with Stacks & Padding
- Nesting Stacks (Stacks Within Stacks)

Linking Up/Down a Page & Scrollable Areas

- Making Links that Scroll Up/Down a Page
- Making the Navbar Fixed to the Screen
- Adjusting the Position & Speed of the Scroll
- Creating a Scrollable Area Within a Page

Intro to Auto-Animate

- The Basics of Auto-Animate
- Different Kinds of Easing
- Adding a Timed Animation

Parallax Animation

- Setting Up the Parallax Assets
- Building the Parallax Animation

Component States (Hover & Toggle)

- Adding a Hover State to a Button
- Creating a Toggle State

Section 4

Creating 3D Transforms

- Adding 3D Transforms
- Front to Back versus Z Position

Adding Interactions to a Slideshow: Tap, Drag, & Keys

- Creating a Working Slideshow Prototype
- Adding Tap Interactions
- Adding the Ability to Drag
- Adding Keystrokes

Time Interactions & Adding Audio (Sound Effects)

- Adding a Drag Interaction
- Adding a Time Interaction
- Adding a Sound Effect
- Adding a Keystroke

Shared XD Libraries

- Publishing a Library
- Using an XD Library