COURSE SYLLABUS

Figma Masterclass (Self-Paced)

Learn Figma for UI/UX design while developing a thorough understanding of its design and prototyping capabilities. You'll create designs, turn them into interactive prototypes, share them with clients for feedback, and gather user input to refine your work.

For more information, visit
https://www.creativelive.com/classes/figma-masterclass-online



support@creativelive.com • 302-217-6585

Course Outline

This package includes these courses

- Figma Bootcamp (Self-Paced) (12 Hours)
- Figma Advanced (Self-Paced) (6 Hours)

Figma Bootcamp (Self-Paced)

Learn how to design and prototype user interfaces with Figma, the industry-leading tool for UI/UX design. This course covers essential skills, including working with components, auto layout, interactive prototypes, and team collaboration.

- Design UI/UX layouts optimized for mobile, tablet, and desktop using grids and frames
- Work with components and variants to create reusable design elements efficiently
- Build interactive prototypes with clickable links, overlays, and smart animations
- Use auto layout to streamline spacing, alignment, and responsive design workflows
- Share and collaborate on designs in real time using Figma's cloud-based features
- Export assets for web, apps, and developers in multiple formats, including SVG and PNG

Figma Advanced (Self-Paced)

Take your Figma skills to the next level with this advanced prototyping course. Learn to use variables, modes, and conditionals to add more realistic interactivity to your prototypes.

- Explore Figma's advanced prototyping features
- Learn how to use variables and variable modes
- Use conditionals to add advanced interactivity to prototypes
- Create light and dark modes using variable collections
- Use primitive and semantic layers when building a design system